

Awesomenauts - The 2D Moba Ativador Download [pack]

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About This Game

Awesomenauts is a MOBA fitted into the form of an accessible 3-on-3 action platformer. Head out to the online battlefields together with your friends as an online party or in local splitscreen! And best thing yet? It's completely free to play!

Devise strategies as you upgrade and customize each character's skills to suit your playing style. Expect new items, features, DLC and Awesomenauts to be added regularly!

The year is 3587. Conflict spans the stars as huge robot armies are locked in an enduring stalemate. In their bid for galactic supremacy, they call upon the most powerful group of mercenaries in the universe: the Awesomenauts!



KEY FEATURES

- Saturday morning is back 3v3 online platforming action in true Saturday Morning cartoon style!
- It's a MOBA! classes, upgrades, creeps, turrets, bases and tactical depth are all present. Awesomenauts adds fast paced platforming gameplay to create a truly unique and accessible MOBA experience
- The Awesomenauts take control of an extensive cast of highly customizable Awesomenauts, each with their own set of abilities, upgrades, skins, and character themes!
- Play it your way! a fully-featured map editor with Steam Workshop integration, custom games, shareable game modes, and lots of crazy community-created content to enjoy!
- **Splitscreen action** Online and offline play with up to 3 players in local splitscreen! Get some friends together and take on the world!
- Regular updates regular additions of new Awesomenauts, balance updates, unlockable stuff, and more.
- Unlock it all! earn Awesomepoints to unlock new characters and customization options!
- Push it to the limit Face melting battles across multiple exotic planets and alien spaceships!

Title: Awesomenauts - the 2D moba Genre: Action, Free to Play, Indie, Strategy Developer: Ronimo Games Publisher: Ronimo Games Release Date: 1 Aug, 2012

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Minimum:

OS:Windows 7, Windows 8, or Windows 10

Processor: Any processor with 2 Cores

Memory: 2 GB RAM

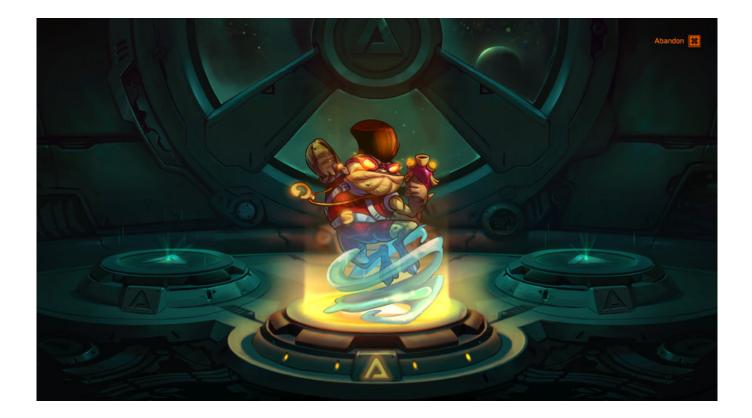
Graphics: AMD or NVIDIA videocard with at least 512MB, or Intel HD Graphics

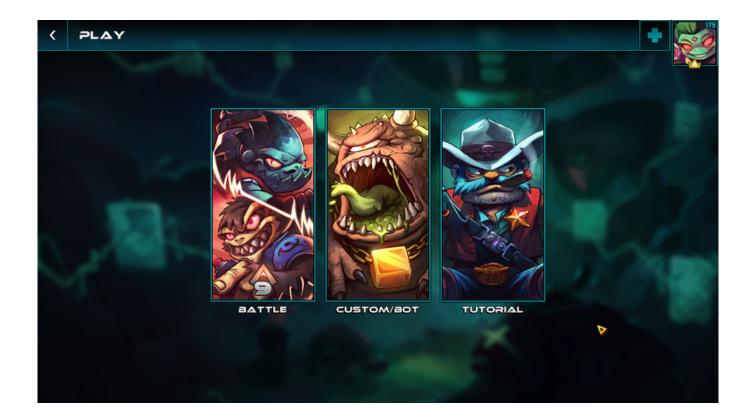
Hard Drive: 3.5 GB HD space

Other Requirements: Broadband Internet connection

English, German, French, Italian, Dutch, Russian, Simplified Chinese







Great art style, unique concept, and fun fast-paced combat. Nauts suffers from balance issues and lack of dedicated servers. Overall, I'd recommend.. this is the dark souls of league of legends games. Used to play this game a few years ago. I don't know what update did this but I am locked into a tutorial with no option to get to the main menu. How could you arrest your players in an extended tutorial and threaten them with "reduced online ratings" for something they didn't consent to? Menu came back after 5 reloads of the game with a "locked out of online play" punishment. Terrible decisions.. 1. Garbage character balance 2. Toxic Community

- 3. Game is fun, tons of characters to try out
- 4. Long queue times (5-6 Minutes)
- 5. Character Unlocks

1. characters are not balanced to be against each other and since you go in blind as to what your opponents play, you often find yourself unable to compete, or you completely roll over the enemy team. Skill is very subjective as each character either stomps the others or gets stomped by others.

2. If you are not as good as someone else they make sure you know about it, out of all the matches I have played recently there has not been a single game that someone isn't talking about why someone is a terrible player, calling them a \u2665\u2600U

3. Game does have a lot of fun dynamics, the many different "awesomenauts" allow for a lot of varied playstyles and replayability, the graphics are ok, the art style is very nice and the soundtracks are great.

4. Queue times are absolutely outrageous, you hop into the game and are looking to play against some players, that will take about 5-7 minutes most of the time and if you are on during prime gamer time then you are looking at about 2-3 minutes. After waiting that long for a game you will often get steamrolled if you pick the "wrong" character and the game will feel very unsatisfying.

5. Characters in this game have to be unlocked, while there are free "awesomenauts" on rotation every now and then but you still have to purchase a variety of the characters yourself you want to play a character you want. You unlock these characters using their in-game currency system or spending real world money to unlock characters. You can tryout characters before you purchase them which is a level of safety net before you waste however much time it took to grind the in-game currency either through leveling or their 3 daily quests.

I bought this game 5-6 years ago and I played enough to unlock all of the characters and level them up, coming back now, I have absolutely no level process, I still have the characters I had but with how many other newer characters the old characters don't seem to add up when you face against the new characters.

For a free to play game it isn't terrible, I think it is a large waste of time as their is no real skill involved when it comes to getting out classed by the newer heroes that deal far more damage and movement abilities. Would not recommend wasting time with this title. I paid for this game. Willingly. That shows you how good it actually is.

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